

Charlie Lavie

During the past five years, I've been working on innovation. As a student or in companies, I always pushed innovative technologies to a wider scale. I want to create new emotions and feelings among users through five senses interactions. Working with engineers, sociologists, researchers and start-ups allows me to adapt their innovations into concrete applications. I always put the user at the core of the innovation. By doing so, I have been working as a bond between innovation and the market. I am ready to share my perception of tomorrow's world into organizations thinking and doing tomorrow today.

EDUCATION

- 2010 - 2016 | **ENSCI - LES ATELIERS , Paris**
National School of Industrial Design : Master's degree level
- 2013 | **PARSONS NEW SCHOOL FOR DESIGN , New York City**
exchange student in the Design & Technology Program
- 2012 | **DEPT DESIGN & ENGINEERING of Chiba University , Tokyo**
workshop for urban farming & plants's maturation process for urban spaces
- 2009 - 2010 | **PREP'ART SCHOOL , Paris**
preparatory class for entrance to Design Schools : Artistic Training

EXPERIENCES

- aug 2016 - feb 2016 | **Catia Design Service at Dassault Systemes Group , Velizy-Villacoublay**
Internship UX / UI Design & Industrial Design
Conceptualizing, sketching and 3D modeling the interior of the Catia showcar "bleu".
Managing the intern team of engineers modelers and color & trim designer.
Improving CATIA software's user experience and user interface.
6 months
- feb 2015 - oct 2014 | **National Institute of Sport and Physical Education**
Freelance for intranet platform for professional athletes
Improving the navigation and the communication with new name and identity of the institute on the platform for french national athletes. The platform presents both sport and school's datas to follow athletes's performances.
6 months
- aug 2014 - mar 2014 | **D&U Factory Business at Orange Group , Paris**
Internship UX / UI Prospective Design
Conceptualizing new services for company's professionals (B2B) and big data potentials service for consumers (B2C). Making users experience studies, illustrative scenarios and video medium.
6 months
- feb 2014 - sep 2013 | **Technological Research Organisation (CEA) , Grenoble, France**
Internship at the Innovation and User Experience Service (SPICE)
Creating medical products, user scenarios and communication for integrated start-ups based on their developed systems.
Manufacturing technological demonstrators for the showroom of the center.
6 months
- jun 2013 - jan 2013 | **Parsons New School for Design, New York City**
Design & Technology Program
The Design and Technology program focuses on time-based media, interaction, and experiential design around new technologies that question our daily life.
6 months
- jan 2013 - sep 2012 | **ABB Robot , HAL Developer & Microsoft Kinect**
at ENSCI - Les Ateliers
Programming a software that allow a user to generate virtual seats of platic tubes with a Kinect device that will be made with an industrial robot.
5 months
- jun 2012 - jan 2012 | **Scientific Research Center at Saclay**
at ENSCI - Les Ateliers
Developing a low-cost musical instrument which works with a tactile technology and allows users to develop new ways to play for both beginners and professionals.
5 months
- jan 2012 - sep 2011 | **Swiss Federal Institute of Technology**
at ENSCI - Les Ateliers
Thinking & manufacturing the tactile TV remote of tomorrow for old people. Based on a four tactile string system, the remote is a sensory experience that minimize the eye contact with the remote control to favor the link with the television.
5 months



CONTACT ME

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SKILLS

Illustrator

Photoshop

Indesign

After Effects

HTML / CSS

Rhinceros

Solidworks

Laser cut

3D printing

LANGUAGES

FRENCH
mother language

ENGLISH
advanced level

SPANISH
basics

INTERESTS

